Python 3.6.3 (v3.6.3:2c5fed8, Oct 3 2017, 17:26:49) [MSC v.1900 32 bit (Intel)] on win32

Type "copyright", "credits" or "license()" for more information.

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 100

is the texture is smooth or bumpy: smooth

its Apple

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 100

is the texture is smooth or bumpy: bumpy

its Orange

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 110

is the texture is smooth or bumpy: smooth

its Apple

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 110

is the texture is smooth or bumpy: bumpy

its Orange

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 101

is the texture is smooth or bumpy: smooth

its Apple

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 102

is the texture is smooth or bumpy: smooth

its Apple

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 103

is the texture is smooth or bumpy: smooth

its Apple

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 120

is the texture is smooth or bumpy: smooth

its Orange

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 120

is the texture is smooth or bumpy: bumpy

its Orange

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 111

is the texture is smooth or bumpy: smooth

its Orange

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 111

is the texture is smooth or bumpy: bumpy

its Orange

>>>

=== RESTART: F:\Python projects\Machine Learning\first\Apple or Orange.py ===

enter the weight of the fruit: 110

is the texture is smooth or bumpy: smooth

its Orange

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